

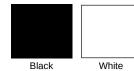


D.LGS. 81 del 2008

# DESCRIPTION

The Brillmesh seating collection stands out for its fresh and modern look, characterized by an essential and minimalist design. Available in a wide range of colors and in both swivel and fixed sled base versions, these chairs are perfect for furnishing home offices and bedrooms with style and functionality. The internal wooden structure ensures strength and durability, while the high-density expanded resin padding provides a compact and comfortable seat. These chairs combine a clean aesthetic with durability, offering a touch of understated elegance and ideal comfort for everyday use.

### PLASTIC FRAME





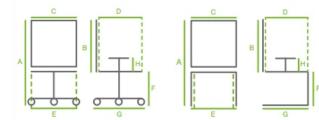


## WEIGHT AND WARRANTY

1
YEARS

Considering the maximum weight recommended by ITALIAN SEDIOLITI. For warranty conditions, please refer to the general sales conditions at the beginning of the list.

#### DIMENSIONS



	Α	в	С	D	Е	F	G	н
BRILL G BN	93/106	48	41	47	47	45/58	63	21
BRILL G NR	93/106	48	41	47	47	45/58	63	21
BRILL SL BN	93	52	49	47	48	45	62	21
BRILL SL NR	93	52	49	47	48	45	62	21

STRUCTURE Glossy polypropylene loadbearing structure, upholstered

with mesh



SEAT Plywood interior with resin padding and black fabric covering



MECHANISM position lock

WHEELS

ARMRESTS



## LUMBAR SUPPORT

Fixed lumbar support in nylon



GAS Class 3 gaslift



522

SLIDE Chrome-plated steel tube



BASE Chrome steel base, diameter 660mm



Simple tilting mechanism with tension adjustment and one-

Free rubber-coated nylon wheels

Fixed armrests in glossy plastic

1 x 2 box m³ 0.10 kg 11 x 1 **BRILL G NR** 

**BRILL SL NR** 

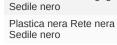
🗎 1 x 2 box 👘 0.10 🦓 11 x 1



Plastica bianca Rete arancio Sedile nero Plastica bianca Rete bianca Sedile nero Plastica bianca Rete blu Sedile nero



🗋 2 🛗 0.12 🎼 10 x 2



Plastica nera Rete grigia



**BRILL SL BN** 

2 m³ 0.12 kg 10 x 2 Plastica bianca Rete arancio Sedile nero Plastica bianca Rete bianca Sedile nero Plastica bianca Rete blu

Sedile nero Plastica bianca Rete grigia Sedile nero